

Translated by Flowingcloud

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### **Saikouisen Classic Rules/Summary (Differences from Modern Saikouisen Rules)**

- Placement Points: 4/12 uma
- Dora is limited to just the initial one (no kandora or ura dora).
- No ippatsu.
- No tenpai payments.
- 4 han 30 fu and 3 han 60 fu will not be rounded up (7,700 non-dealer, 11,600 dealer).
- [Agari-renchan](#) only.<sup>1</sup>
- There are no restrictions on discards ([kuikae](#) (call swapping) on genbutsu is allowed).
- Ankan after riichi is not allowed.
- The person in riichi does not have to reveal their tiles other than upon winning.<sup>2</sup>
- A person who has chombo shall receive a -16P penalty after the game is over and placement points have been distributed.

Source: <https://saikouisen.com/about/rules/>

The rest of the rules follow modern Saikouisen rules.

Things listed in parentheses are either Japanese terminology to help an English reader understand more easily, or explanations to further clarify the rules.

Please contact Flowingcloud for any issues.

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<sup>1</sup> No tenpai-renchan. The dealership will move at [ryuukyoku](#) no matter if the dealer is tenpai or not.

<sup>2</sup> Noten riichi is not subject to penalties.